

ECE4634 Digital Communications Fall 2007

Instructor: R. Michael Buehrer
Lecture #12: Eye Diagrams,
Multipath and Equalization



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Overview



- In this lecture we will discuss another way of viewing intersymbol interference or ISI - eye diagrams
- As we have discussed, ISI due to pulse shape and system bandwidth limitations can be effectively countered through proper pulse design.
- However, the channel can also introduce ISI through *multipath*
- We will discuss a receiver structure that mitigates the effect of multipath termed an *equalizer*
- What to read – Section 6.6-6.8

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Eye Diagrams / Patterns

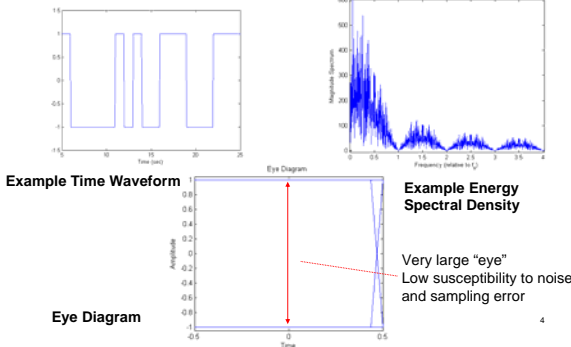


- The impact of intersymbol interference (ISI) can be observed using “eye-patterns” or “eye diagrams”
- Eye patterns are time plots of consecutive symbols typically done on an analog oscilloscope but easily reproduced on a digital computer
- The larger the “eye”, the less susceptible the receiver is to:
 - Noise
 - Sampling Error

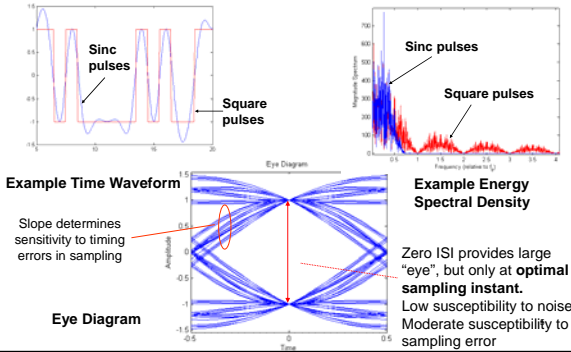
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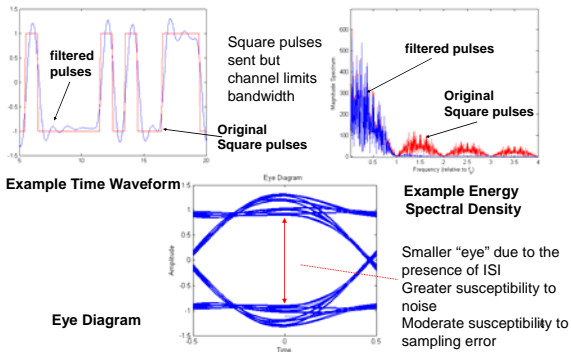
Example: Square Pulses



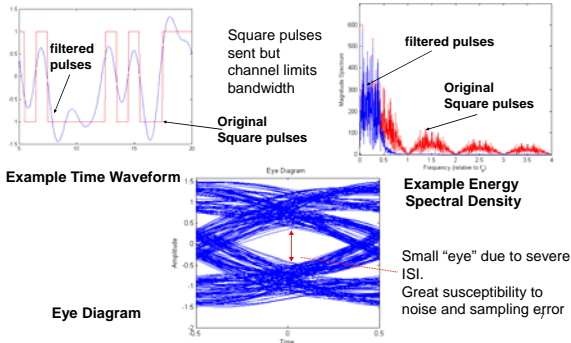
Example: Raised Cosine Pulses



Example: Filtered Square Pulses



Example: Filtered Square Pulses



Bandwidth Restrictions - Summary



- Reducing the bandwidth of the transmit signal is desirable to improve spectral efficiency (i.e., get the most bits/sec in the smallest bandwidth)
- Reducing bandwidth indiscriminately will smear transmit pulses in time introducing ISI
- Intelligent pulse design can reduce bandwidth without this penalty
 - Nyquist Criterion
- Channel conditions can reduce bandwidth further resulting in channel-induced ISI
 - Requires an equalizer at the receiver to remove
 - Could also be solved by reducing the data rate (i.e., reducing the transmit bandwidth)
 - This channel induced ISI is termed *multipath*

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Quiz



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Multipath channel



- ISI can be introduced by transmission through a multipath channel that has impulse response $h(\tau)$. If the delay spread (a measure of the duration of the impulse response) of the channel is much smaller than the symbol duration, fading can occur but no ISI is observed.
- However, if the delay spread of the channel is larger than the symbol duration, ISI results.

$$s(t) = \underbrace{f(t)}_{\text{transmit pulse}} * \sum_{k=-\infty}^{\infty} \underbrace{a_k}_{\text{info symbol}} \delta(t - kT_s)$$

$$g(t) = \int_{-\infty}^{\infty} \underbrace{f(\tau)}_{\text{tx pulse}} \underbrace{h(t-\tau)}_{\text{IR of channel}} d\tau$$

$$r(t) = \left\{ \sum_{k=-\infty}^{\infty} a_k \delta(t - kT_s) \right\} * \underbrace{f(t)}_{\text{data signal}} * \underbrace{h(t)}_{\text{transmit pulse shape}} * \underbrace{q(t)}_{\text{receive filter}}$$

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Tap Delay Line Model of Multipath Channel



- A common model for the channel impulse response is

$$h(t) = \sum_{k=0}^{K-1} a_k e^{j2\pi\alpha_k t} \delta(t - \tau_k)$$

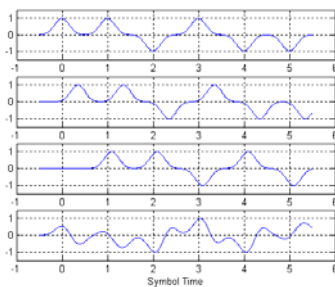
- If the difference between consecutive values of τ_k is small relative to the symbol period T_s , we term this a *narrowband channel* and ISI does not occur

$$(\tau_k - \tau_{k-1}) \ll T_s \quad \forall k$$

- In a mobile environment, "fading" can still occur even if there is no ISI. (If no ISI occurs but fading does occur we call this "flat fading")
- If the difference between consecutive values of τ_k is comparable to the symbol period T_s , we term this a *wideband channel* and ISI does occur
 - This causes frequency distortion and thus requires an equalizer
 - This is termed "frequency selective fading" in a mobile environment

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Multipath Example



Path 1
+
Path 2
+
Path 3
||
Received Signal

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Nyquist's Criteria for Zero ISI



- Recall that for pulse shaping we chose pulses to insure that

$$f(kT_s) = \begin{cases} C, & k = 0 \\ 0, & k \neq 0 \end{cases}$$

- where k is an integer and T_s is one symbol duration
- This is equivalent to having a transfer function

$$F(f) = \begin{cases} \Pi\left(\frac{f}{2B_o}\right) + Y(f) & |f| < 2B_o \\ 0 & \text{else} \end{cases}$$

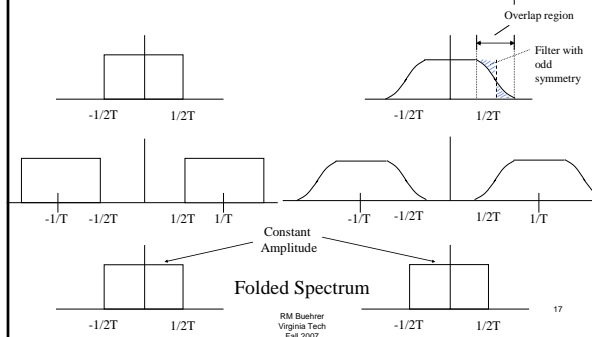
where $B_o = R_s/2$ (i.e., $1/2$ the symbol rate) and $Y(f)$ is a real function that is even symmetric about $f=0$ and odd symmetric about $f=B_o$.

$$\begin{cases} Y(-f) = Y(f) & |f| < 2B_o \\ Y(-f + f_o) = -Y(f + f_o) & |f| < B_o \end{cases}$$

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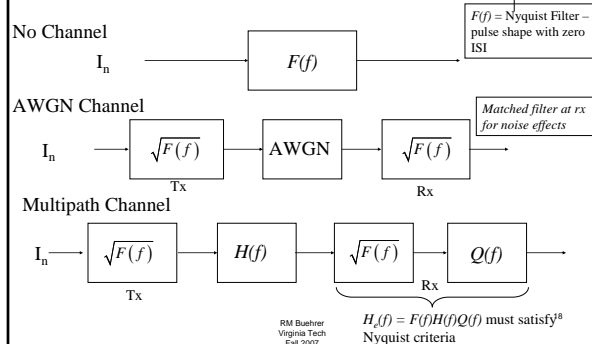
Nyquist Filters



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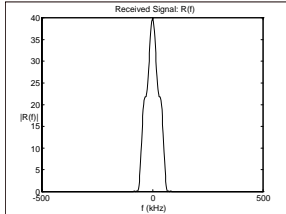
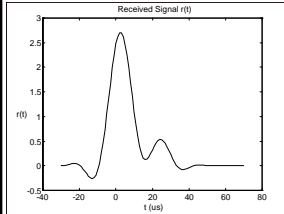
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How do we eliminate ISI ?



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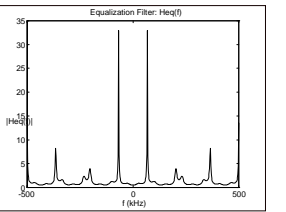
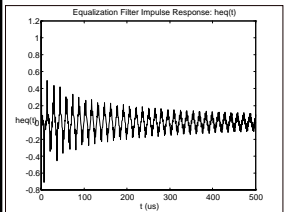
Received Signal: $r(t) = s(t)*h(t)$



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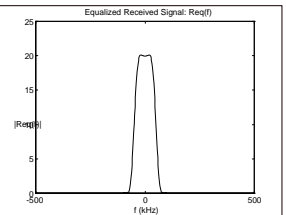
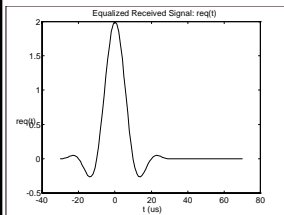
Equalization Filter:



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Equalized Received Signal



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Complicating factors



- The structure of the inverse filter can become very complicated to implement
- The multipath channel structure is not always known and sometimes must be estimated.
- The channel changes in real time so equalization must be adaptive.
- Further, completely eliminating the ISI may not provide the best bit error rate in the presence of AWGN
 - The minimum BER approach is not necessarily to “invert” the channel
 - Consider the noise gain in bands where the equalizer has peaks

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Classes of Equalizer Structures



- Maximum Likelihood Sequence Estimation
 - Optimal equalizer in maximum likelihood sense
 - Viterbi Algorithm
- Linear Equalizers
 - Zero-forcing
 - MMSE
- Decision Feedback
 - Similar to interference cancellation

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Conclusions



- Today we have discussed two additional aspects of intersymbol interference.
 - Eye-diagrams
 - Equalizers
- Eye-diagrams help us to visualize the impact of ISI on symbol decisions and timing error.
- Equalizers are receive filters which “equalize” the distortion caused by a multipath channel
- A common equalizer structure is the *transversal filter*

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