

ECE4634 Digital Communications Fall 2007

Instructor: R. Michael Buehrer
Lecture #17: Bandpass
Modulation – BFSK



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Overview



- We have been studying bandpass digital modulation techniques
- To date we have looked at two *linear* binary modulation schemes
 - BASK
 - BPSK
- Today we look at a third binary modulation scheme that is *non-linear*
 - Binary Frequency Shift Keying

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Lecture Objective



- The objectives of today's lecture are
 - to introduce Binary Frequency Shift Keying (BFSK)
 - to discuss the impact of coherent frequencies and continuous phase
 - to examine the power spectral density

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Three Ways of Representing Bandpass Signals



- We will need some additional analytical tools to handle bandpass signals

- Magnitude and Phase

$$v(t) = R(t)\cos[\omega_c t + \theta(t)]$$

- In Phase and Quadrature

$$v(t) = x(t)\cos(\omega_c t) - y(t)\sin(\omega_c t)$$

- Complex Envelope

$$v(t) = \text{Re}\left[g(t)e^{j\omega_c t}\right]$$

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Bandpass Modulation - FSK



- Binary Frequency Shift Keying (BFSK)
- We modulate or change the frequency depending on the data bit to be sent

- Basic Idea:

- Send one tone f_1 for a 1
- Send another tone f_2 for a 0

- Then we transmit the signal $s(t)$:

$$1 \Rightarrow s(t) = \cos(2\pi f_1 t + \theta_1) \Big|_0^{T_s}$$

$$0 \Rightarrow s(t) = \cos(2\pi f_2 t + \theta_2) \Big|_0^{T_s}$$

θ_1 and θ_2 are arbitrary constants that simply reflect the fact that the two oscillators are not phase locked.

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FSK - Magnitude and Phase Representation



- $s(t) = R(t)\cos[\omega_c t + \theta(t)]$ where

- $R(t) = 1 \Big|_0^{T_s}$

- $1 \Rightarrow \theta(t) = \theta_1 + 2\pi\Delta f t \Big|_0^{T_s}$

- $0 \Rightarrow \theta(t) = \theta_2 - 2\pi\Delta f t \Big|_0^{T_s}$

$$f_c = \frac{f_1 + f_2}{2}$$

$$\Delta f = \frac{f_1 - f_2}{2}$$

- I/Q and complex envelopes are not as easy to interpret
- FSK is widely used for robust communications
 - Like ASK, it can be non-coherently received (i.e., we don't need phase reference)
 - Like BPSK, it is a constant envelope signal

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I/Q and Complex Envelope



- I/Q Representation

$$x(t) = \cos[\theta(t)] = \begin{cases} \cos[\theta_1 + 2\pi\Delta f t] \Big|_0^T & b = 1 \\ \cos[\theta_2 - 2\pi\Delta f t] \Big|_0^T & b = 0 \end{cases}$$

$$y(t) = \sin[\theta(t)] = \begin{cases} \sin[\theta_1 + 2\pi\Delta f t] \Big|_0^T & b = 1 \\ \sin[\theta_2 - 2\pi\Delta f t] \Big|_0^T & b = 0 \end{cases}$$

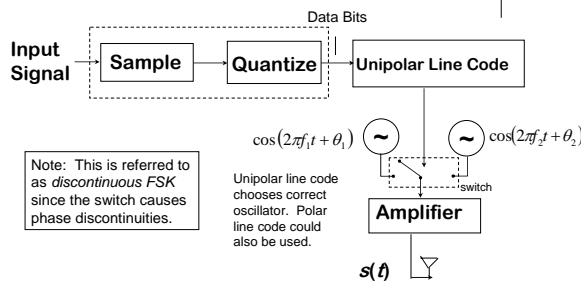
- Complex envelope

$$g(t) = \cos[\theta(t)] + j \sin[\theta(t)]$$

$$= \begin{cases} \cos[\theta_1 + 2\pi\Delta f t] + j \sin[\theta_1 + 2\pi\Delta f t] \Big|_0^T & b = 1 \\ \cos[\theta_2 - 2\pi\Delta f t] + j \sin[\theta_2 - 2\pi\Delta f t] \Big|_0^T & b = 0 \end{cases}$$

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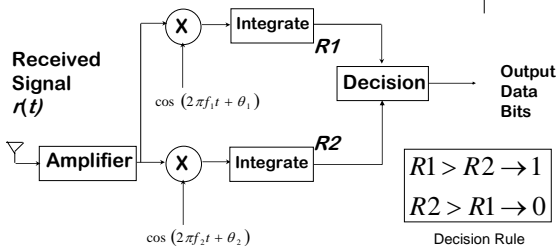
Transmitter for BFSK



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Coherent Receiver for FSK



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Continuous Phase BFSK



- We can also create a BFSK signal using a frequency modulator. Such a scheme keeps the phase a continuous function (i.e., there are no phase jumps).
- This type of FSK has better spectral properties and is called *continuous phase FSK*

$$s(t) = A_c \cos \left[\omega_c t + D_f \int_{-\infty}^t m(\lambda) d\lambda \right]$$

$$= \text{Re} \left\{ g(t) e^{j\theta(t)} \right\}$$

$$g(t) = A_c e^{j\theta(t)}$$

$$\theta(t) = D_f \int_{-\infty}^t m(\lambda) d\lambda$$

$m(t)$ = polar NRZ line code
 $D_f = 2\pi Af$

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Coherent Carriers vs. Continuous Phase



- The two signals sent in BFSK are
 - $\cos(2\pi f_1 t + \theta_1)$
 - $\cos(2\pi f_2 t + \theta_2)$
- If $\theta_1 = \theta_2$ we say that the carriers are *coherent*
- If in addition to being coherent, there are no phase changes in the carrier, we say that the modulation is *continuous phase*.
- Both will have an impact on the bandwidth of the transmit signal
- Coherent carriers are a necessary but not a sufficient condition for continuous phase

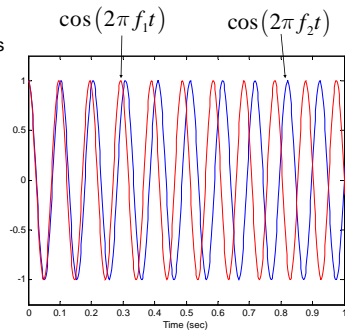
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Coherent Carriers



- Two Carriers have the same phase



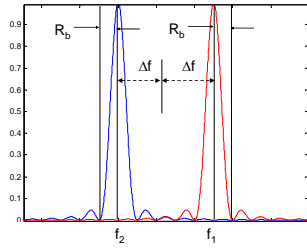
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Power Spectral Density of FSK



- Each of two tones can be thought of as an ASK signal
- In other words, we are modulating two separate carriers by unipolar NRZ baseband waveforms.



Null-to-Null Bandwidth:

$$B = R + (f_1 - f_2) + R = 2R + 2\Delta f$$

For orthogonality

$$\Delta f_{\min} = \frac{R}{2}$$

$$(f_2 - f_1)_{\min} = R$$

Power Spectral Density



- Let's consider the BFSK signal the sum of two BASK signals:

$$P_s(f) = \frac{A^2 T_b}{8} \left[\text{sinc}^2((f - f_1)T_b) + \text{sinc}^2((f + f_1)T_b) + \frac{1}{T_b} \delta(f - f_1) + \frac{1}{T_b} \delta(f + f_1) \right]$$

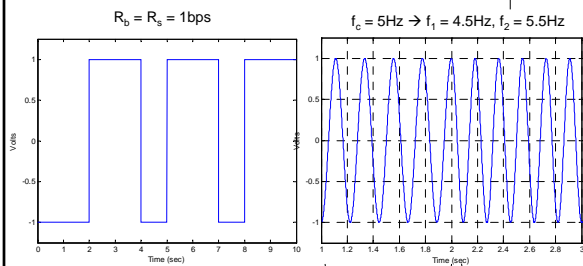
$$+ \frac{A^2 T_b}{8} \left[\text{sinc}^2((f - f_2)T_b) + \text{sinc}^2((f + f_2)T_b) + \frac{1}{T_b} \delta(f - f_2) + \frac{1}{T_b} \delta(f + f_2) \right]$$

- Since $f_1 - f_2 = R_s$ and the first nulls occur at $f_2 - R_s$ and $f_1 + R_s$, the null-to-null BW is $3R_s$
- Four tones exist in the spectrum at $\pm f_1$ and $\pm f_2$

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Example

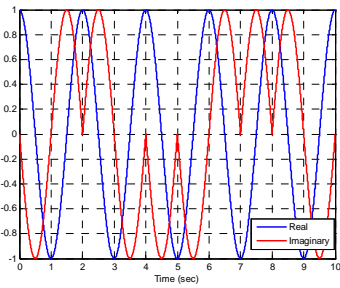


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$f_1 = 4.5\text{Hz}$

$f_2 = 5.5\text{Hz}$

Example – cont.

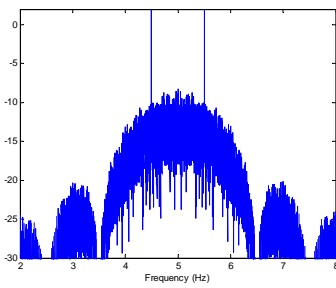


- I & Q components
- Real and Imaginary components

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Example - ESD

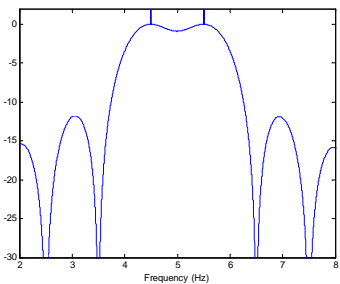


- $f_c = 5\text{Hz}$
- $f_1 = 4.5\text{Hz}$
- $f_2 = 5.5\text{Hz}$
- $R_b = 1\text{bps}$

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Theoretical PSD



- $f_c = 5\text{Hz}$
- $f_1 = 4.5\text{Hz}$
- $f_2 = 5.5\text{Hz}$
- $R_b = 1\text{bps}$

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Minimum Shift Keying



- Minimum Shift Keying is a form of BFSK that has
 - Minimum frequency separation $2\Delta f = R_b/2$
 - Thus requires coherent carriers
 - Continuous Phase
- Results in substantially reduced bandwidth as compared to standard BFSK
- Can also be seen as a form of QPSK with pulse shaping
 - We will see this in the next lecture

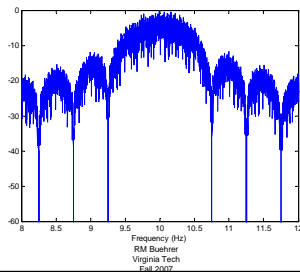
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Minimum Shift Keying



- Example – $f_c = 10\text{Hz}$, $f_1 = 9.75\text{Hz}$, $f_2 = 10.25\text{Hz}$, $R_b = 1\text{bps}$



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Bandwidth Requirements



- For non-coherent carriers, the minimum null-to-null bandwidth is

$$W_{null} = 3R_b$$

- For coherent carriers, the minimum null-to-null bandwidth is

$$W_{null} = 2.5R_b$$

- For coherent carriers AND continuous phase, the minimum null-to-null bandwidth is

$$W_{null} = 1.5R_b$$

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Summary



- We have now examined three *binary* digital modulation schemes
 - BPSK
 - BASK
 - BFSK
- How can we reduce the bandwidth requirements of these schemes without reducing the bit rate?
 - Pulse shaping – we have discussed some about this already
 - *M*-ary modulation – we will consider this next

Appendix A

An alternate view of the required frequency separation for orthogonal symbols



Another View



Calculate the correlation coefficient and set to zero

$$\begin{aligned} \rho(\Delta f, \Delta\theta) &= \frac{1}{C} \int_0^T \cos(2\pi f_1 t + \theta_1) \cos(2\pi f_2 t + \theta_2) dt \\ &= \frac{1}{T} \int_0^T [\cos(2\pi(f_1 + f_2)t + \theta_1 + \theta_2) + \cos(2\pi\Delta f t + \Delta\theta)] dt \\ &\approx \frac{1}{T} \int_0^T \cos(2\pi 2\Delta f t + \Delta\theta) dt \\ &= \frac{1}{2\pi 2\Delta f T} (\sin(2\pi 2\Delta f T + \Delta\theta) - \sin(\Delta\theta)) \end{aligned}$$

$$\begin{aligned} C &= \sqrt{\int_0^T \cos^2(2\pi f_1 t + \theta_1) dt \int_0^T \cos^2(2\pi f_2 t + \theta_2) dt} \\ &= \sqrt{\frac{T}{2} \frac{T}{2}} \\ &= \frac{T}{2} \end{aligned}$$

Correlation Coefficient (cont.)



- If $\Delta\theta = 0$

$$\begin{aligned}\rho(\Delta f, \Delta\theta) &= \frac{1}{2\pi\Delta f T} (\sin(2\pi 2\Delta f T + \Delta\theta) - \sin(\Delta\theta)) \\ &= \text{sinc}(4\Delta f T)\end{aligned}$$

- Thus, the correlation goes to zero for

$$\begin{aligned}2\Delta f &= \frac{1}{2T} \\ \Delta f &= \frac{1}{4T} = \frac{R}{4} \implies |f_1 - f_2| = \frac{R}{2}\end{aligned}$$

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Correlation Coefficient (cont.)



- If $\Delta\theta \neq 0$

$$\begin{aligned}\rho(\Delta f, \Delta\theta) &= \frac{1}{2\pi 2\Delta f T} (\sin(2\pi 2\Delta f T + \Delta\theta) - \sin(\Delta\theta)) \\ &= \frac{1}{\pi 2\Delta f T} \sin(\pi 2\Delta f T) \cos(\pi 2\Delta f T + \Delta\theta)\end{aligned}$$

- Thus, since $\Delta\theta$ is unknown the correlation goes to zero for

$$\begin{aligned}2\Delta f &= \frac{1}{T} \\ \Delta f &= \frac{1}{2T} = \frac{R}{2} \implies |f_1 - f_2| = R\end{aligned}$$

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